



Apache Tapestry

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About the Tutorial

Apache Tapestry is an open source, component based web framework written in Java. Tapestry was developed by "Howard Lewis Ship" and later open sourced and included into the Apache Foundation. It became a top-level Apache Project in 2006. Tapestry can work under any application server and easily integrate with all back ends like Spring, Hibernate, etc.

This tutorial will explore the Architecture, Setup, Quick Start Guide, Tapestry Components and finally walk through with Simple Applications.

Audience

This is a tutorial for Java programmers and other people who are aspiring to make a career in Java Web Framework using Tapestry. This tutorial will give you enough understanding on creating Tapestry Web Applications.

Prerequisites

Before proceeding with this tutorial, you need to have a sound knowledge of core Java, particularly on Annotations, Basic Understanding of Web Application, Basic Client Side Programming (HTML, CSS & JavaScript) and Basic Working Knowledge of Eclipse IDE.

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Table of Contents

About the Tutorial.....	i
Audience	i
Prerequisites	i
Disclaimer & Copyright.....	i
Table of Contents	ii
 1. TAPESTRY – OVERVIEW	1
 2. TAPESTRY – ARCHITECTURE.....	2
 3. TAPESTRY – INSTALLATION.....	6
 4. TAPESTRY – QUICK START.....	8
Run Application.....	10
Using Eclipse	12
 5. PROJECT LAYOUT.....	22
 6. TAPESTRY – CONVENTION OVER CONFIGURATION	26
 7. TAPESTRY – ANNOTATION.....	27
 8. TAPESTRY – PAGES AND COMPONENTS	29
 9. TAPESTRY – TEMPLATES	31
Tapestry Namespace	31
Expansions	32
Elements	33
Assets.....	37
CSS	38
Client Side JavaScript	40

Linking JavaScript Files	40
JavaScript Stack.....	42
10. TAPESTRY – COMPONENTS.....	43
Rendering.....	43
Parameters.....	49
Component Events / Page Navigation	54
Events	55
11. TAPESTRY – BUILT-IN COMPONENTS.....	59
If Component	59
Unless and Delegate Component	60
Loop Component.....	63
PageLink Component	64
EventLink Component	65
ActionLink Component.....	67
Alert Component.....	68
12. TAPESTRY – FORMS & VALIDATIONS COMPONENTS	70
Checkbox Component	70
TextField Component	71
PasswordField Component.....	73
TextArea Component	74
Select Component.....	75
RadioGroup Component.....	77
Submit Component	78
Form Validation	80

13. TAPESTRY – AJAX COMPONENT.....	83
Zone Component.....	83
14. TAPESTRY – HIBERNATE.....	86
15. TAPESTRY – STORAGE.....	94
Persistence Page Data	94
Session Storage	95
16. TAPESTRY – ADVANCED FEATURES.....	97

1. TAPESTRY – OVERVIEW

Apache Tapestry is an open source web framework written in Java. It is a **component based web framework**. Tapestry components are Java Classes. They are neither inherited from a framework specific base class nor implementation of an interface and they are just plain POJOs (Plain old Java Objects).

The important feature of the Java used by tapestry is **Annotation**. Tapestry web pages are constructed by using one or more components, each having a XML based template and component class decorated with a lot of Tapestry's Annotations. Tapestry can create anything ranging from a tiny, single-page web application to a massive one consisting of hundreds of pages.

Benefits of Tapestry

Some of the benefits provided by tapestry are:

- Highly scalable web applications.
- Adaptive API.
- Fast and mature framework.
- Persistent state storage management.
- Build-in Inversion of Control.

Features of Tapestry

Tapestry has the following features:

- Live class reloading
- Clear and detailed exception reporting
- Static structure, dynamic behaviors.
- Extensive use of Plain Old Java Objects (POJOs)
- Code less, deliver more.

Why Tapestry?

Already Java has a lot of web frameworks like JSP, Struts, etc., Then, why do we need another framework? Most of the today's Java Web Frameworks are complex and have a steep learning curve. They are old fashioned and requires compile, test and deploy cycle for every update.

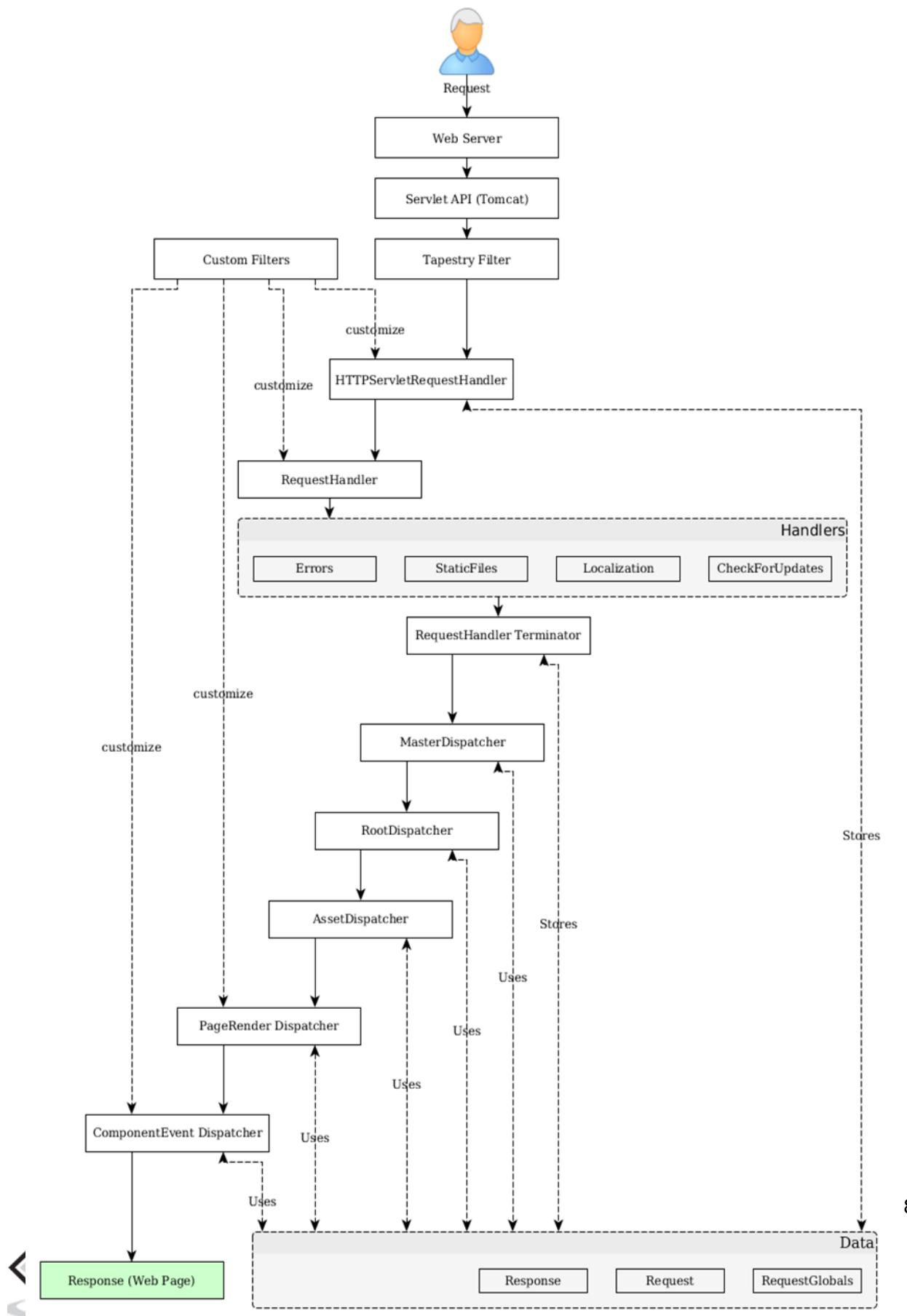
On the other hand, Tapestry provides a modern approach to web application programming by providing **live class reloading**. While other frameworks are introducing lots of interfaces, abstract & base classes, Tapestry just introduces a small set of annotations and still provides the ability to write large application with rich AJAX support.

2. TAPESTRY – ARCHITECTURE

Tapestry tries to use the available features of Java as much as possible. For example, all Tapestry pages are simply POJOs. It does not enforce any custom interfaces or base class to write the application. Instead, it uses Annotation (a light weight option to extend the functionality of a Java class) to provide features. It is based on battle-tested **Java Servlet API** and is implemented as a **Servlet Filter**. It provides a new dimension to the web application and the programming is quite Simple, Flexible, Understandable and Robust.

Workflow

Let us discuss the sequence of action taking place when a tapestry page is requested.



Step 1: The **Java Servlet** receives the page request. This Java Servlet is configured in such a way that the incoming request will be forwarded to tapestry. The configuration is done in the **web.xml** as specified in the following program. Filter and Filter Mapping tag redirects all the request to *Tapestry Filter*.

```
<!DOCTYPE web-app
PUBLIC "-//Sun Microsystems, Inc.//DTD Web Application 2.3//EN"
"http://java.sun.com/dtd/web-app_2_3.dtd">

<web-app>
    <display-name>My Tapestry Application</display-name>
    <context-param>
        <param-name>tapestry.app-package</param-name>
        <param-value>org.example.myapp</param-value>
    </context-param>
    <filter>
        <filter-name>app</filter-name>
        <filter-class>org.apache.tapestry5.TapestryFilter</filter-class>
    </filter>
    <filter-mapping>
        <filter-name>app</filter-name>
        <url-pattern>/*</url-pattern>
    </filter-mapping>
</web-app>
```

Step 2: The **Tapestry Filter** calls the **HttpServletRequestHandler** Service by its **Service()** method.

Step 3: HttpServletRequestHandler stores the request and response in **RequestGlobals**. It also wraps the request and response as a Request and Response object and sends it to the RequestHandler.

Step 4: The **RequestHandler** is an abstraction on top of **HttpServletRequest** of Servlet API. Some of the salient feature of the tapestry is done in **RequestHandler** section. The feature of tapestry can be extended by writing a filter in RequestHandler. RequestHandler provides several build-in filters, which include:

- **CheckForUpdates Filter** – Responsible for live class reloading. This filter checks the java classes for changes and update the application as necessary.

- **Localization Filter** – Identify the location of the user and provide localization support for the application.
- **StaticFiles Filter** – Identify the static request and aborts the process. Once the process is aborted, Java Servlet takes control and process the request.
- **Error Filter** – Catches the uncaught exception and presents the exception report page.

The RequestHandler also modifies and stores the request and response in the RequestQlobalsand invokes the MasterDispatcher service.

Step 5: The **MasterDispatcher** is responsible for rendering the page by calling several dispatchers in a specific order. The four-main dispatchers called by MasterDispatcher is as follows:

- **RootPath Dispatcher** – It recognizes the root path “/” of the request and render the same as Start page.
- **Asset Dispatcher** – It recognized the asset (Java assets) request by checking the url pattern /assets/ and sends the requested assets as byte streams.
- **PageRender Dispatcher** – Bulk of the tapestry operations are done in PageRender Dispatcher and the next dispatcher Component Dispatcher. This dispatcher recognizes the particular page of that request and its activation context (extra information). It then renders that particular page and sends it to the client. For example, if the request url is /product/12123434, the dispatcher will check if any class with name product/12123434 is available. If found, it calls product/12123434 class, generate the response and send it to the client. If not, it checks for product class. If found, it calls product class with extra information 121234434, generates the response and sends it to the client. This extra information is called Activation Context. If no class is found, it simply forwards the request to Component Dispatcher.
- **Component Dispatcher** – Component Dispatcher matches the URL of the page with the pattern – /<class_name>/<component_id>:<event_type>/<activation_context>.

For example, /product/grid:sort/asc represents the product class, grid component, sortevent type and asc activation context. Here, event_type is optional and if none is provided, the default event type action will be triggered. Usually, the response of the component dispatcher is to send a redirect to the client. Mostly, the redirect will match PageRender Dispatcher in the next request and proper response will be send to the client.

3. TAPESTRY – INSTALLATION

In this chapter, we will discuss how to install Tapestry on our machine.

Prerequisite

Tapestry's only dependency is **Core Java**. Tapestry is developed independently without using any third party library / framework. Even the IoC library used by tapestry is developed from the scratch. Web application written in tapestry can be built and deployed from console itself.

We can use **Maven**, **Eclipse** and **Jetty** to improve the development experience. Maven provides quick start application templates and options to host application in Jetty, Java's de-facto development server. Eclipse provides extensive project management features and integrates well with maven.

An ideal tapestry application development needs the following:

- Java 1.6 or later
- Apache Maven
- Eclipse IDE
- Jetty Server

Verify Maven Installation

Hopefully, you have installed Maven on your machine. To verify the Maven installation, type the command given below:

```
mvn --version
```

You could see the response as shown below:

```
Apache Maven 3.3.9 (bb52d8502b132ec0a5a3f4c09453c07478323dc5; 2015-11-10T22:11:47+05:30)
Maven home: /Users/workspace/maven/apache-maven-3.3.9
Java version: 1.8.0_92, vendor: Oracle Corporation
Java home: /Library/Java/JavaVirtualMachines/jdk1.8.0_92.jdk/Contents/Home/jre
Default locale: en_US, platform encoding: UTF-8
OS name: "mac os x", version: "10.11.4", arch: "x86_64", family: "mac"
```

If Maven is not installed, then download and install the latest version of maven by visiting the [Maven](#) website.

Download Tapestry

The latest version of tapestry is 5.4 and can be downloaded from the [Tapestry](#) website. It is enough to download the [binary](#) package. If we use the Maven Quick Start Template, then it is not necessary to download Tapestry separately. Maven automatically downloads the necessary Tapestry Jars and configures the application. We will discuss how to create a basic Tapestry Application using Maven in the next chapter.

4. TAPESTRY – QUICK START

After Tapestry installation, let us create a new initial project using Maven as shown below:

```
$ mvn archetype:generate -DarchetypeCatalog=http://tapestry.apache.org
```

You could see the response as shown below:

```
[INFO] Scanning for projects...
[INFO]
[INFO] -----
[INFO] Building Maven Stub Project (No POM) 1
[INFO] -----
[INFO]
[INFO] >>> maven-archetype-plugin:2.4:generate (default-cli) > generate-sources @
standalone-pom >>>
[INFO]

[INFO] <<< maven-archetype-plugin:2.4:generate (default-cli) < generate-sources @
standalone-pom <<<
[INFO]
[INFO] --- maven-archetype-plugin:2.4:generate (default-cli) @ standalone-pom ---
[INFO] Generating project in Interactive mode
[INFO] No archetype defined. Using maven-archetype-quickstart
(org.apache.maven.archetypes:maven-archetype-quickstart:1.0)
```

After Maven building all the operations, choose archetype to create **Tapestry 5 QuickStart** project as follows:

Choose archetype:

- <http://tapestry.apache.org> → org.apache.tapestry:quickstart (Tapestry 5 Quickstart Project)
- <http://tapestry.apache.org> → org.apache.tapestry:tapestry-archetype (Tapestry 4.1.6 Archetype)

Choose a number or apply filter (format: [groupId:]artifactId, case sensitive contains): : 1

Now you will get a response like what is shown below:

```
Choose org.apache.tapestry:quickstart version:
1: 5.0.19
2: 5.1.0.5
3: 5.2.6
4: 5.3.7
5: 5.4.1
```

Extract the QuickStart version number as follows:

```
Choose a number: 5: 5
```

Here, the QuickStart project takes the version for the option 5, "5.4.1". Now, Tapestry archetype asks the following information one by one as follows:

- **5.1 groupId:** Define value for property 'groupId': : com.example
- **5.2 artifactId:** Define value for property 'artifactId': : Myapp
- **5.3 version:** Define value for property 'version': 1.0-SNAPSHOT: :
- **5.4 package name:** Define value for property 'package': com.example: : com.example.Myapp

Now your screen asks confirmation from you:

Confirm properties configuration:

- **groupId:** com.example
- **artifactId:** Myapp
- **version:** 1.0-SNAPSHOT
- **package:** com.example.Myapp

Verify all the properties and confirm the changes using the option shown below:

```
Y: : Y
```

You would see the screen like the one shown below.

```
[INFO] -----
[INFO] Using following parameters for creating project from Archetype:
quickstart:5.4.1
[INFO] -----
```

```
[INFO] Parameter: groupId, Value: com.example
[INFO] Parameter: artifactId, Value: Myapp
[INFO] Parameter: version, Value: 1.0-SNAPSHOT
[INFO] Parameter: package, Value: com.example.Myapp
[INFO] Parameter: packageInPathFormat, Value: com/example/Myapp
[INFO] Parameter: package, Value: com.example.Myapp
[INFO] Parameter: version, Value: 1.0-SNAPSHOT
[INFO] Parameter: groupId, Value: com.example
[INFO] Parameter: artifactId, Value: Myapp
[WARNING] Don't override file /Users/workspace/tapestry/Myapp/src/test/java
[WARNING] Don't override file /Users/workspace/tapestry/Myapp/src/main/webapp
[WARNING] Don't override file
/Users/workspace/tapestry/Myapp/src/main/resources/com/example/Myapp
[WARNING] Don't override file /Users/workspace/tapestry/Myapp/src/test/resources
[WARNING] Don't override file /Users/workspace/tapestry/Myapp/src/test/conf
[WARNING] Don't override file /Users/workspace/tapestry/Myapp/src/site
[INFO] project created from Archetype in dir: /Users/workspace/tapestry/Myapp
[INFO] -----
[INFO] BUILD SUCCESS
[INFO] -----
[INFO] Total time: 11:28 min
[INFO] Finished at: 2016-09-14T00:47:23+05:30
[INFO] Final Memory: 14M/142M
[INFO] -----
```

Here, you have successfully built the Tapestry Quick Start project. Move to the location of the newly created **Myapp** directory with the following command and start coding.

```
cd Myapp
```

Run Application

To run the skeleton project, use the following command.

```
mvn jetty:run -Dtapestry.execution-mode=development
```

You get a screen like this,

```
[INFO] Scanning for projects...
[INFO]
[INFO] -----
[INFO] Building Myapp Tapestry 5 Application 1.0-SNAPSHOT
[INFO] -----
```

```
.....
.....
.....
Application 'app' (version 1.0-SNAPSHOT-DEV) startup time: 346 ms to build IoC
Registry, 1,246 ms overall.
```

```
_____
/_ _/_ _ _ _ _ / /____ _ / _/
/ / / _ `/_ \/_ -|_-</ _/ _/_// / /_ \
/_/ \_,/_/ ._/_/\_/_/\_/_/ \_, / /_/
/ / /____/ 5.4.1 (development mode)
```

```
[INFO] Started SelectChannelConnector@0.0.0.0:8080
[INFO] Started Jetty Server
```

As of now, we have created a basic Quick Start project in Tapestry. To view the running application in the web browser, just type the following URL in the address bar and press enter:

<http://localhost:8080/myapp>

Here, **myapp** is the name of the application and the default port of the application in development mode is 8080.

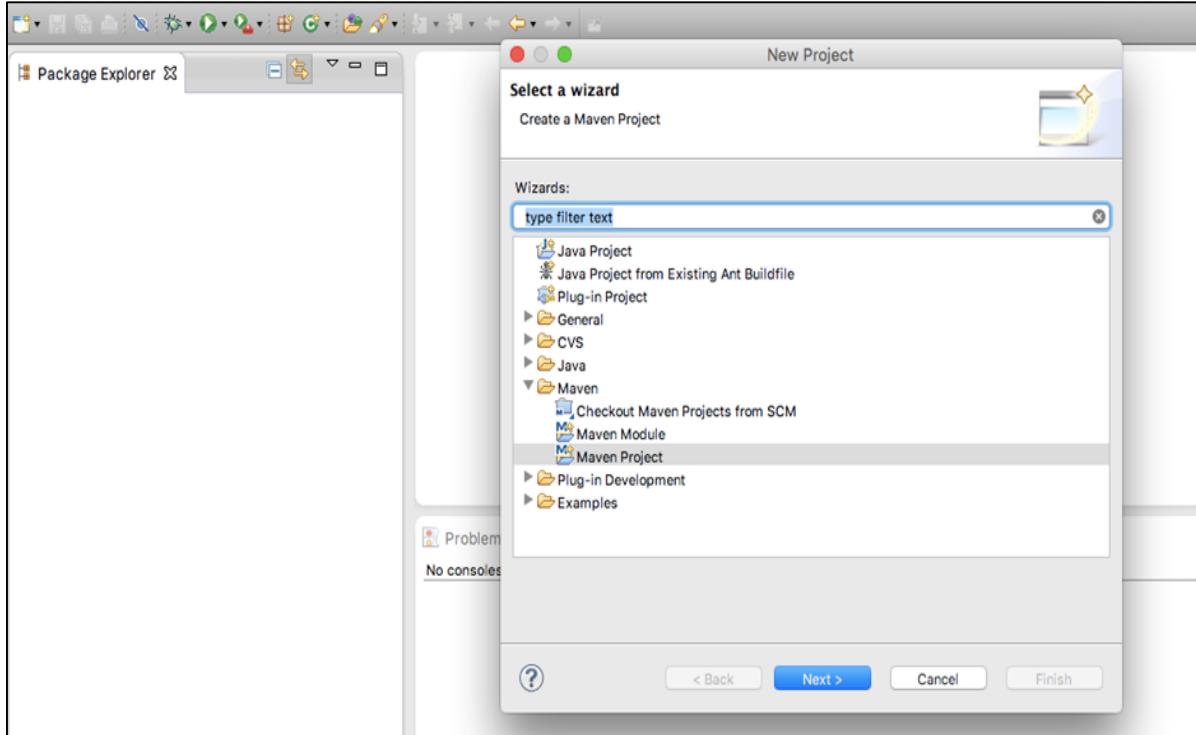
Using Eclipse

In the previous chapter, we discussed about how to create a Tapestry Quick Start application in CLI. This chapter explains about creating a skeleton application in **Eclipse IDE**.

Let us use a Maven archetype to create skeleton application. To configure a new application, you can follow the steps given below.

Step 1: Open Eclipse IDE

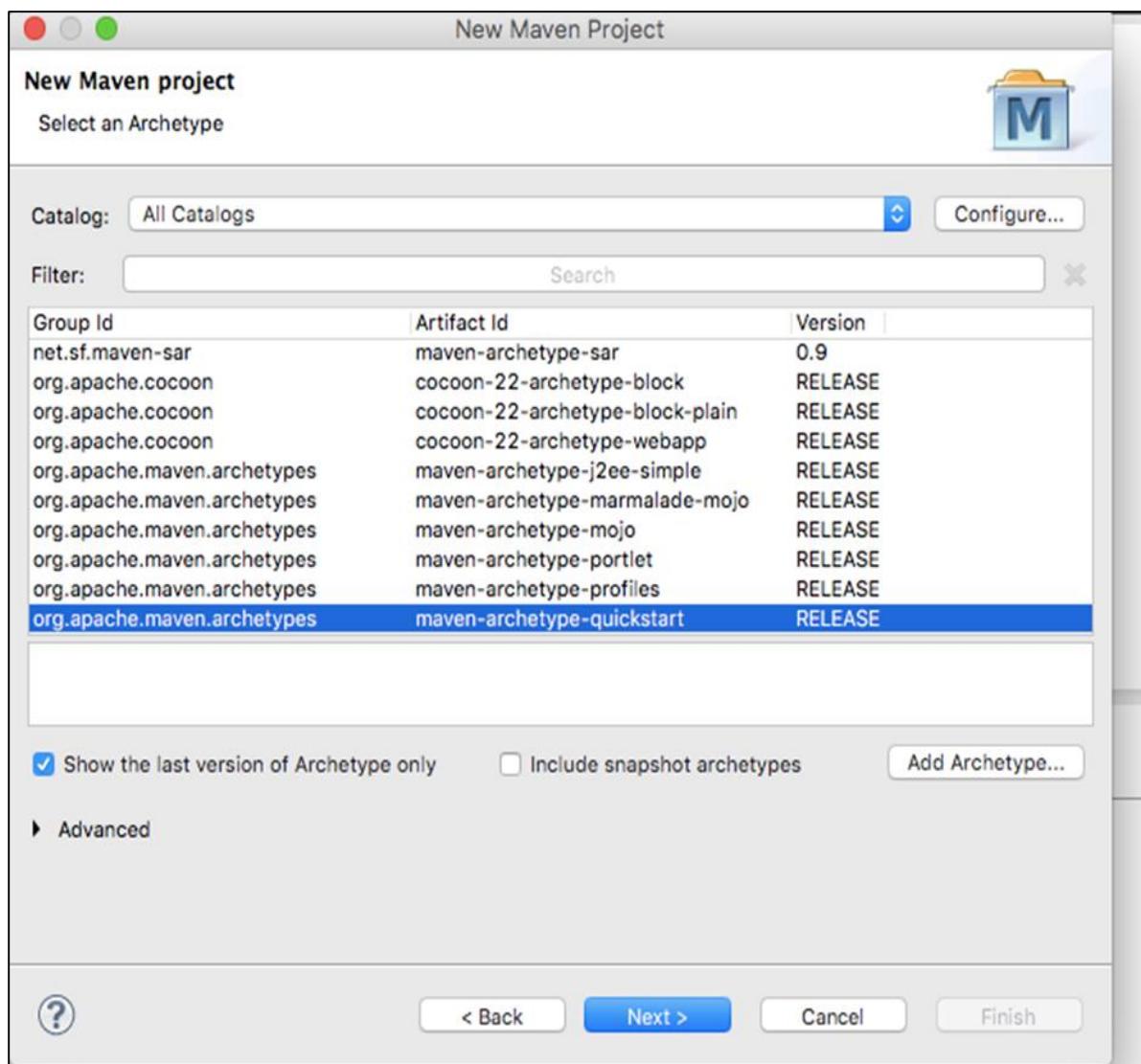
Open your Eclipse and choose File → New → Project... → option as shown in the following screenshot.



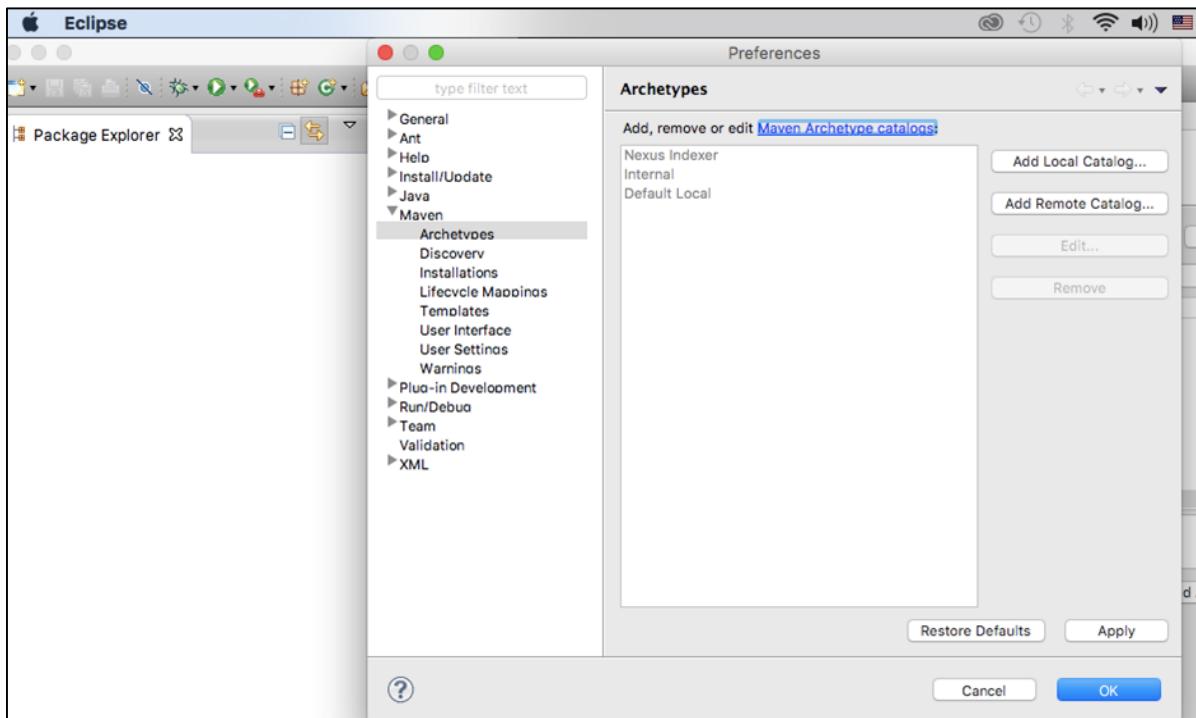
Now, choose Maven → Maven project option.

Note: If Maven is not configured then configure and create a project.

After selecting the Maven project, click Next and again click the Next button.

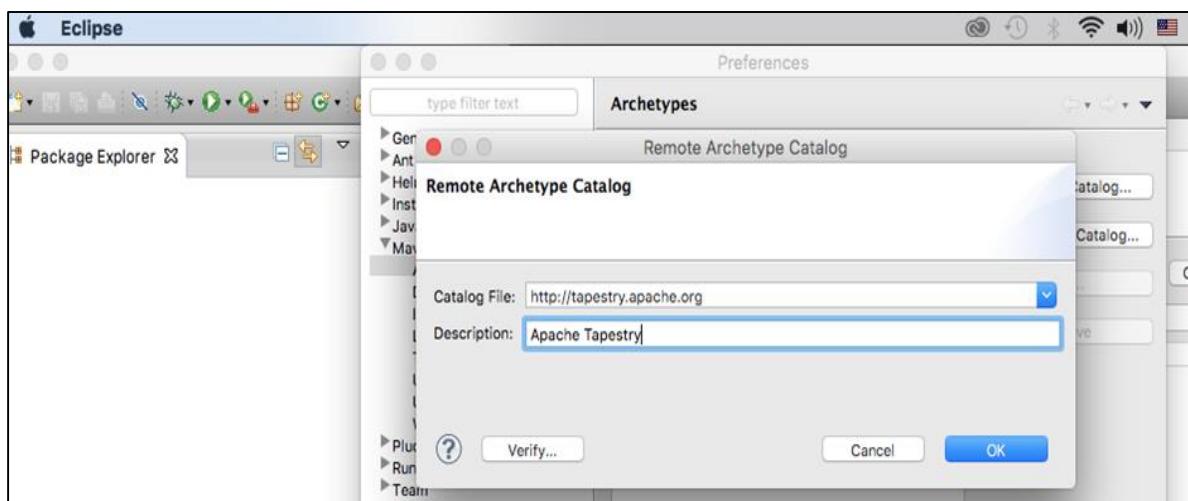


After that, you will get a screen where you should choose the configure option. Once it is configured, you will get the following screen.

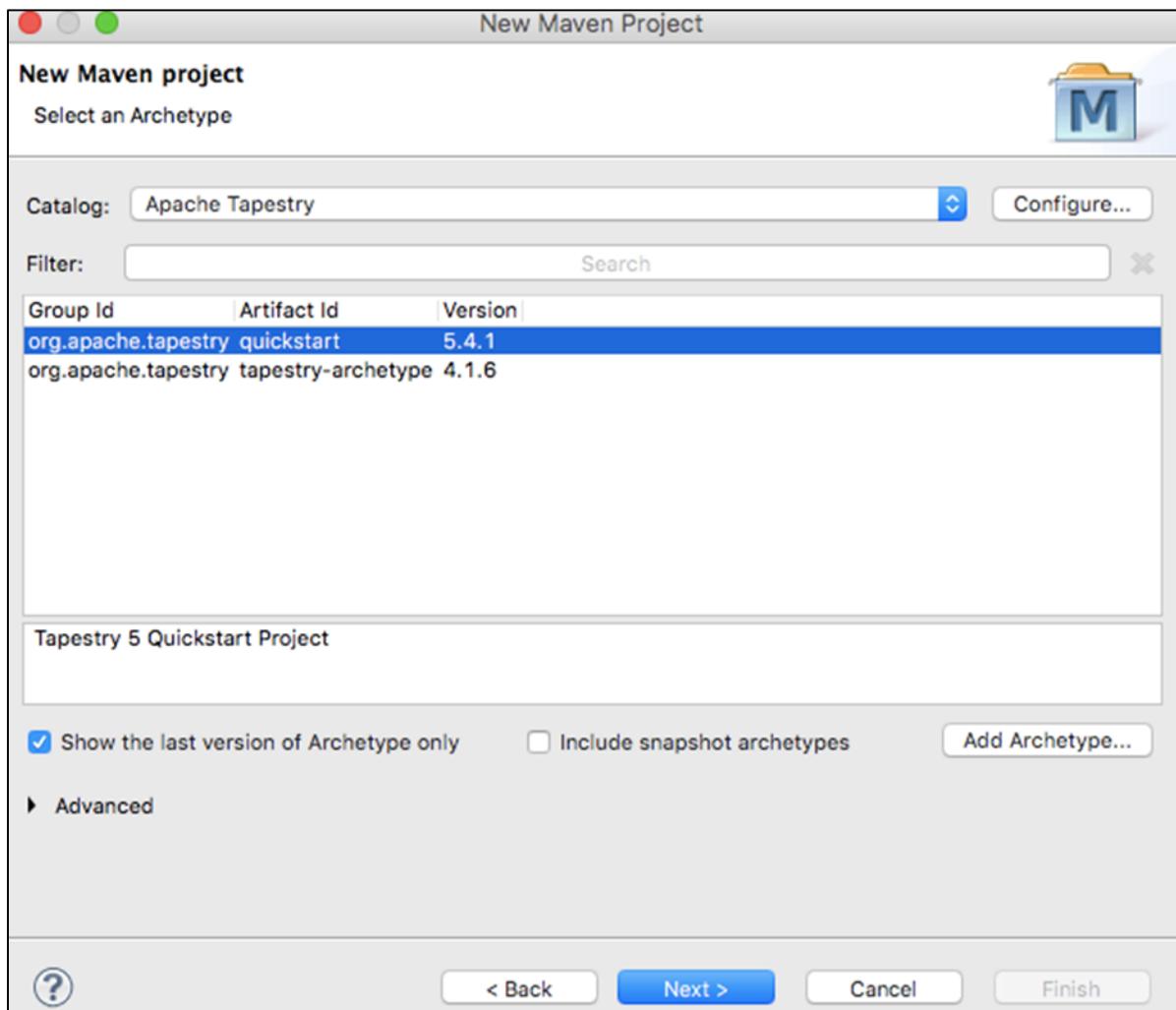


Step 2: Catalog Configuration

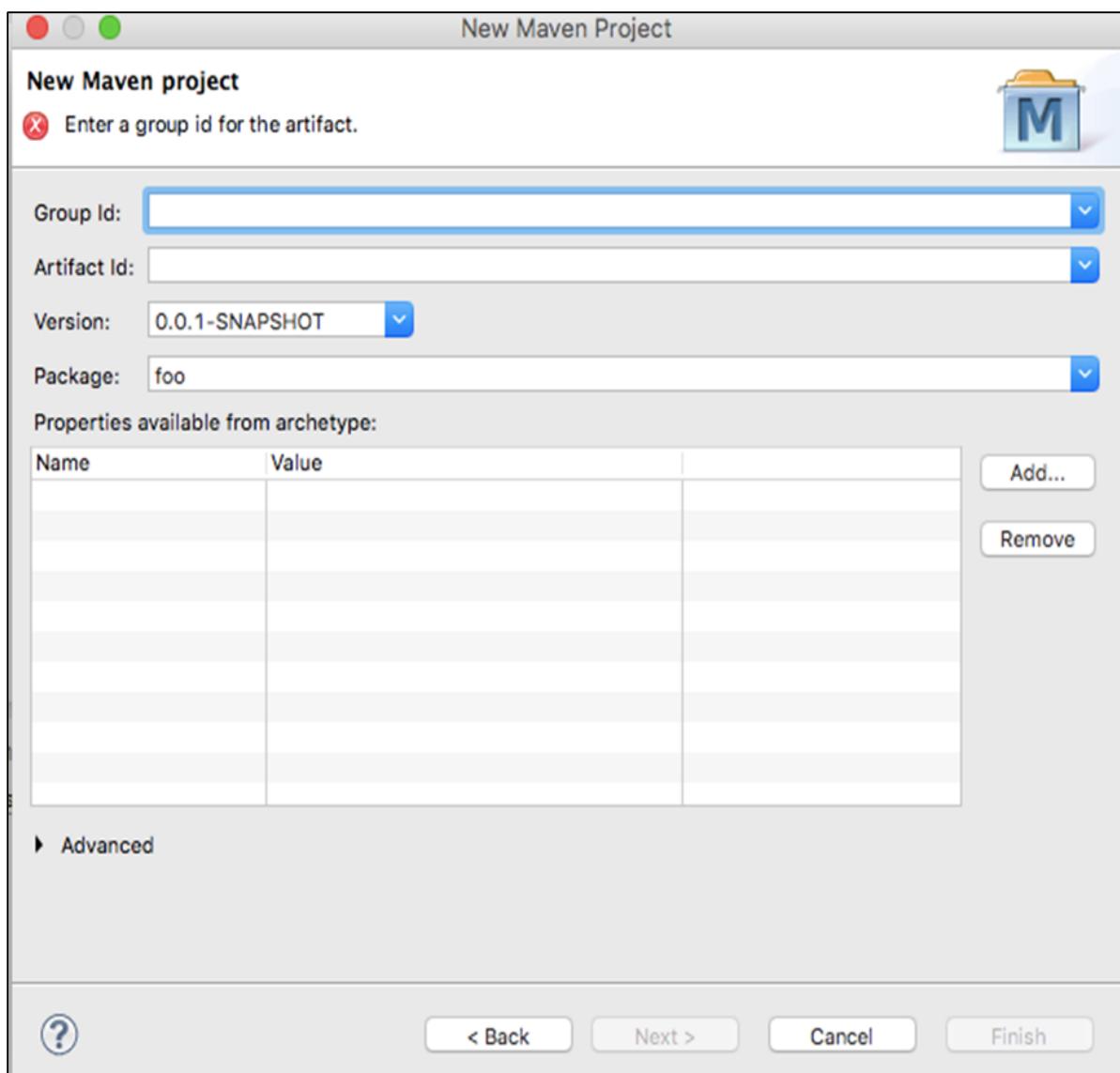
After the first step is done, you should click on **Add Remote Catalog**. Then add the following changes as shown in the following screenshot.



Now, Apache Tapestry Catalog is added. Then, choose filter option org.apache.tapestry quickstart 5.4.1 as shown below.

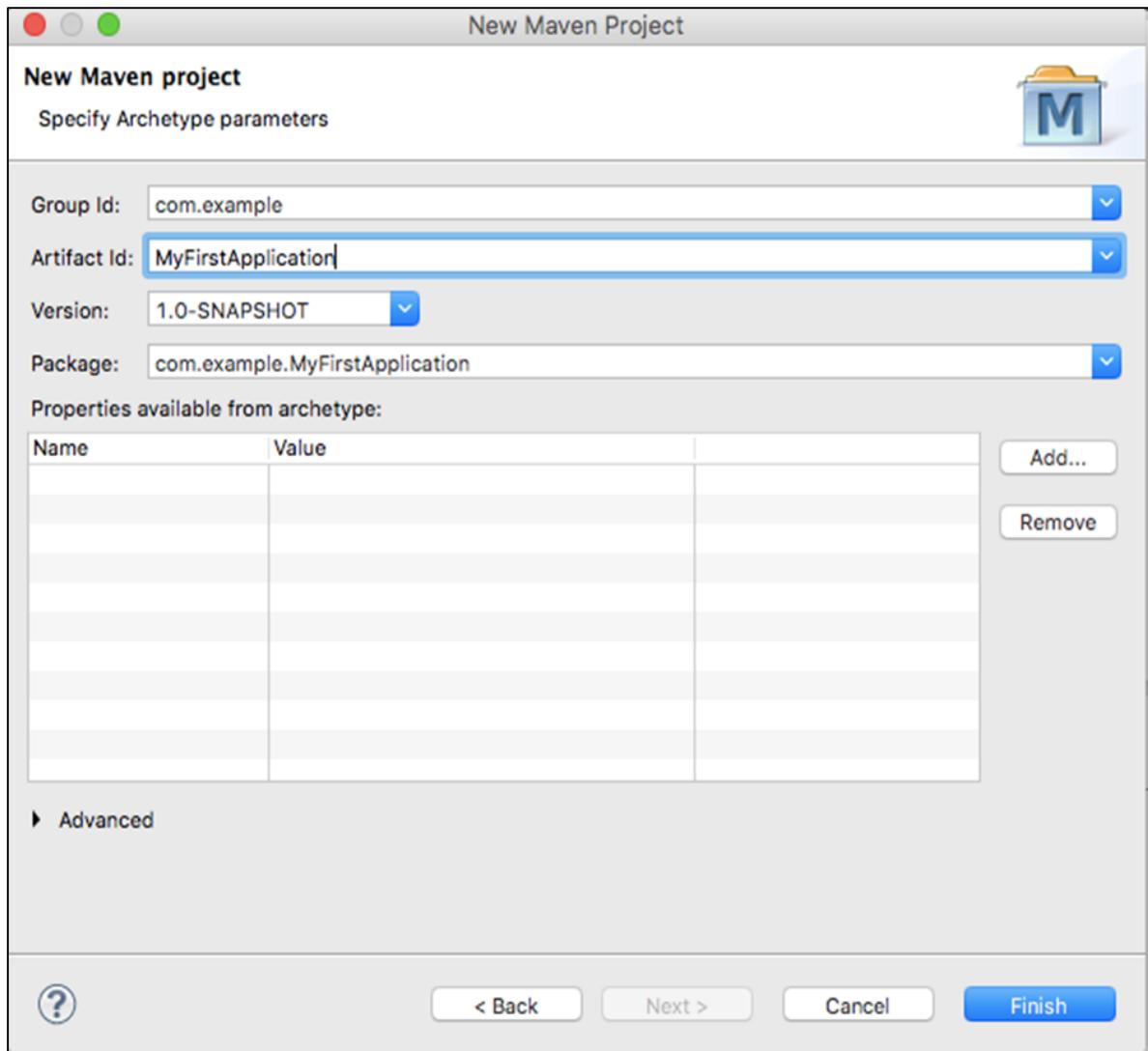


Then click Next and the following screen will appear.



Step 3: Configure GroupId, ArtifactId, version and package

Add the following changes to the Tapestry Catalog configuration.



Then click Finish button, now we have created the first skeleton application. The first time you use Maven, project creation may take a while as Maven downloads many JAR dependencies for Maven, Jetty and Tapestry. After Maven finishes, you'll see a new directory, MyFirstApplication in your Package Explorer view.

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